



d16 group
AUDIO SOFTWARE

Product Overview

Repeater v1.2.2

Contents

Key Points	2
All-in-one	2
Two is better than one	2
Overview	3
All-in-one	3
Tempo synchronization	3
Independent channel control	3
Several modifiers	3
Two is better than one	3
More features	4
System requirements	5

Key Points

All-in-one

Built-in 23 delay models ranging from classic oil cans and plates to the most famous vintage digital designs.

Two is better than one

Repeater is more like flexible double delay line effect than typical stereo processor with independent per channel control.

Overview

The Delay is the ultimate creative tool for adding space, depth, and excitement to music.

There have been many incredible delay units created over the past 70 years, from tape delays to oil cans to modern digital circuits. So when D16 Group and our friends at *Slate Digital* got together to create a new delay plugin, it was obvious which we would model: all of them!

All-in-one

Introducing Repeater - A dual delay powerhouse that features 23 unique authentically modeled delay units ranging from classic oil cans and plates to the most famous vintage digital designs.

Tempo synchronization

Optional Tempo Synchronization with DAW's with tap function for non-synchronized and synchronized delay times.

Independent channel control

Two separate delay lines for left and right channels with independent control for each of them and per channel features:

- Delay time and Feedback
- Phase invert function
- Audio clipper module with Color parameter
- Dual (Hi-Pass, Lo-Pass) filter
- Channel re-panning
- Dry/Wet mixing

Several modifiers

To increase number of possibilities:

- Ping-Pong mode
- Feedback Analog mode
- Two stage Stereo spread

Two is better than one

At first glance, Repeater appears to be your typical stereo delay effect processor with independent control of the processing path for the left and right channels.

In actuality, it features independent re-panning and dry/wet mixing for each of two stereo channels, which makes it a very flexible double delay line effect. You'll be surprised and delighted by all the capabilities this approach can offer over the typical, fixed-panned one.

More features

- **Superb quality**
Ultra-low digital aliasing output and extra warm sound
- **Screen fit**
Several UI sizes and HiDPI support for better screen fit
- **MIDI Learn**
For easy controller assignment

System requirements

- (i) 32-Bit architecture means the product is appropriate for host applications working in 32-Bit mode. 64-Bit means compatibility of the product with 64-Bit host applications.
- (ii) Hardware requirements / recommendations are based on estimates performed on available computers at D16 Group HQ, and therefore cannot cover all possible configurations available on the market. CPU usage may vary widely depending on the manner in which the product is used. Factors that may contribute to variance in CPU usage include particular patch and its complexity, the global quality setting, project sample rate. In order to form a better understanding of how a plug-in will behave within your current setup, we highly recommend downloading the demo and giving it a try.
- (iii) This product is not a standalone program so you need a host application to use it.

Windows

OS version	Windows 7 - Windows 11
Architecture ⁽ⁱ⁾	64-Bit, 32-Bit
CPU ⁽ⁱⁱ⁾	Intel x86 / AMD x86
Software ⁽ⁱⁱⁱ⁾	VST2 / VST3 / AAX compatible application
Sample Rate	≥ 44.1 kHz

MacOS

OS version	10.13 - 14
Architecture ⁽ⁱ⁾	64-Bit
CPU ⁽ⁱⁱ⁾	Intel x86 / Apple Silicon
Software ⁽ⁱⁱⁱ⁾	VST2 / VST3 / AAX / AU compatible application
Sample Rate	≥ 44.1 kHz